

"Engaging Games for the young student"

Repetition and behavior

- *Reading books. One sentence for 3 correct tries or correct behavior.
- *Finger puppet audience game. Can you do what the puppet requests?
- *Jump the gates. Animals jump the gates on each correct try.
- *Cover all the squares and your lesson is done!
- *Compose a piece w/each correct try. Teacher has to play it!
- *Shopping/stealing game
- *Matching card game
- *Piano war card game
- *Jump the lily pads
- *Mr potato head
- *Sponge Bob
- *Make the monster

Technique and Sound

- *Magic stones. Helps w/fingering, jumps, helps hand position.
- *Stuffed dog. Helps to demonstrate a relaxed arm.
- *Beanie babies. Helps achieve a relaxed wrist.
- *Magic glue bottle. legato
- *3 Bear dynamics
- *Whisper game. Teacher whispers in student's ear and student tries to do what the teacher asked. What did teacher whisper? (Parent must guess.)
- *Who is playing, student or teacher? (Parent must guess!)
- *Sound like teacher to get to move on to next note, phrase etc.

Concentration and memory

- *Rest position. Can you sit perfectly still and eyes focused on object while teacher counts your age?
- *Coins under the feet. Can you play your piece and keep the coins covered w/your feet? If you can, you get to keep the coins!
- *Stop at ends of sections. Student answers a silly question after each part. Play the next section. Can you remember where you are?
- *Look out my studio window or door and tell me one thing you see and then resume your piece wherever you left off. Can you find your place in the music?
- *Distraction games while student plays.

Form Games

- *High fives or any movement after each section
- *Stickers, colored post it notes or giving names to the sections (Family names, friends, pets, colors)
- *Sandwich cards....make a sandwich w/form of piece